

**Marcos MENEGHETTI**

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**3D Character Animator/Generalist****Professional Experience****2011 Bossanovafilms – São Paulo - Brazil**

Final breakdowns of motion and details and facial animation (Maya) – 15 episodes

3D animated brazilian television series “Caco e Dado” – 3'x20

**2010 TeamTo – Paris – France**

Prelight CG artist - (3DS MAX, Maya and Photoshop) – television series “Oscar & Co”

**2009 MT Software - Paris – France**

Modeling, texture and animation for pedagogic videos representing the assemblage of scaffoldings

(3DSMax and Photoshop)

**2008 ClaudiusCity Project - Saint-Denis - France**

Modeling, texture and character animation of a new 3D chat with flash interface

(3DS Max and Photoshop)

**2005 -2007 Studio Matamore – Pantin – France**

2D Digital compositing, 3D animations

(After Effects, 3DS Max, Softimage)

**2005 Def2shoot - Paris - France**

Short animation film 'Imago ' by Cedric Babouche - training period (painting and 3D animation)

(Photoshop, 3DS Max)

**Formations****Diploma**

1998 - Social Communication Superior Course, option Publicity – Catholic University of Rio Grande do Sul, Porto Alegre (Brazil, 4 years)

**Extra Formation**

2011 - Ecole George Melies - Master Class with Oscar Winner Chris Landreth (42 hours)

2009 - Gobelins Summer School - Character Animation (july - Paris)

2009 - Isart Digital - 2D animation (from april to july - Paris)

2005-2007 - Game Designer at Itecom (Paris - France)

**Interview**

My interview at CG Channel website to talk about my career and my short film Zzzzsleeping Beauty that won CG Channel's first animation contest.

**Skills**

**Drawing:** Rough, storyboard

**Video:** Edition, animatic (After Effects, Adobe Premiere)

**3D:** Modeling, texture, lighting, rigging and animation (3DS Max, Maya, Softimage)

**DTP:** paiting, compositing (photoshop, After Effects)

**Sound:** mixer (Sound Forge)

**Language**

Portuguese (maternal langue), french, english and spanish.

**Interests**

Movies, cartoons, music, video game, miniatures, martial arts.